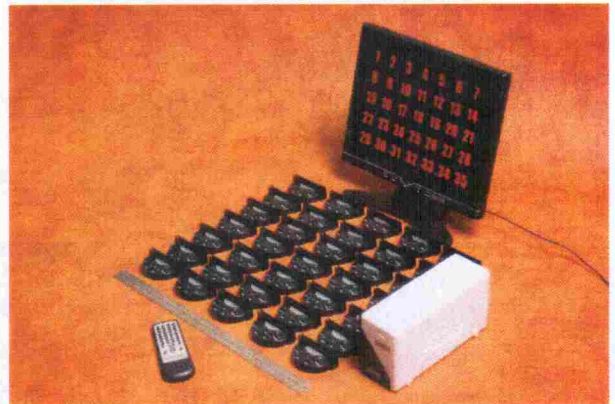


USER MANUAL FOR THE TCS-02-70 SYSTEM FOR CALLING A WAITER

A fast and modern way to call a waiter with only the push of a button.

How does the device work?

After a button on the console is pushed, the customer's request is displayed on a screen installed in the location that is most commonly frequented by and easily visible to waiters. The number of the table requesting service lights up on the screen. Depending on which of the first three buttons of the console the customer has pushed, either a Red, Orange or a Green flashing number lights up on the screen (the explanation for colours and their associations with specific services are explained in the following text). There are 4 buttons on the table's console. The fourth, i.e. the button located on the far right side of the console, cancels the call for a waiter. If a customer requests various services in one order, he/she must press more than one of the buttons of the console. The number of the table is displayed on the screen and it will flicker in corresponding colours.



Picture 1 TCS-02-70 system for max. 35 tables

The meanings of colours with numbers displayed

Service – Red (see Picture 2).

Drink – Orange (see Picture 3).

Bill – Green (see Picture 4).

Cancel – various colours alternate.



Picture 2 Service



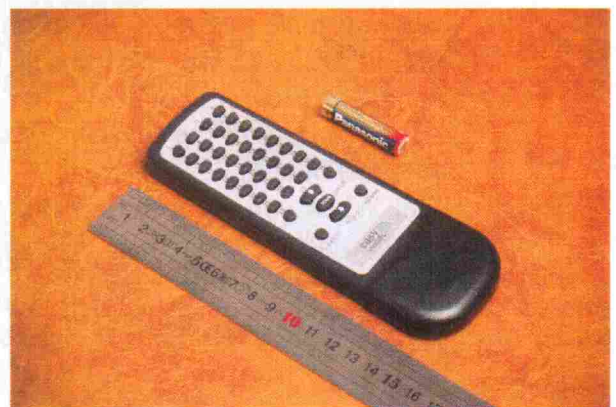
Picture 3 Drink



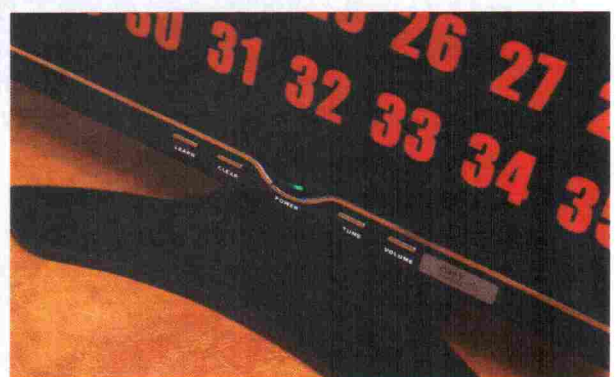
Picture 4 Bill

Commencement, use of the remote and screen

1. Insert two AAA batteries (see Picture 5) into the remote.
2. Connect one end of the screen's adapter to the screen and the other to UPS (see
3. Picture 1).
4. Connect the UPS to the power grid.
5. After the lights have flickered on the screen for few seconds, press the button LEARN on the screen (see Picture 6). This activates four numbers on the screen: 15, 17, 19 and 21. During the next three seconds push a random button on the remote (see Picture 5).
6. At the precise moment you push a random button on the remote, four numbers will begin to flicker on the screen. This shows that the remote has established a connection with the screen.
7. The remote is meant for: changing the screen's sounds and regulating the volume, cancelling a call (to delete a number that activated on the screen).



Picture 5 Remote control 1



Picture 6 Buttons on the screen

8. Note! The remote is not meant for setting up consoles! The consoles themselves are used for entering settings.
9. Install the screen in a location where the waiters can monitor it easily.
10. If you decide to install the screen on a wall or near the ceiling, you must bear in mind that you will need to use the screen's control panel from time to time. This means that the screen cannot be placed too high above the floor.

Setting up a console

1. Firstly, install a 23 A (12 V) battery to any of the consoles (see Picture 7).
2. Push the LEARN button on the screen's control panel - this lights up number 1 on the screen.
3. If you want to confirm this console as number 1, you have to push a random button on the same console within three seconds. After you have pushed a button, number 1 will flicker for few seconds on the screen. This means that the console is linked to the screen and the number has been confirmed.
4. Repeat the actions described in points 1 to 3 with all 35 consoles. Every console must be assigned a different number.
5. If a console malfunctions or is lost, you can quickly replace it with any spare console you have. To do so, place a 23 A (12V) battery in the selected console.
6. Push the LEARN button on the screen's control panel – this lights up number 1 on the screen.
7. Push the LEARN button on the screen's control panel – number 1 lights up on the screen.
8. Now push the LEARN button repeatedly until you reach your desired number and push a random button on the selected console within three seconds.
9. After you have pushed a button on the console, the number you selected will flicker for few seconds on the screen. This means that the console is linked to the screen and the number has been confirmed.
10. Test the settings of the console. To do so, push all of the service buttons on the console and then the cancel button.
11. Note! When you are installing and setting up a spare console, you must bear in mind that this process cancels all activated table numbers on the screen.
12. If for any reason the console is not working, first check the battery. Note! In any case remove the battery from a malfunctioning console because it might damage the console in case of leakage.



Picture 7 Console

TCS-02-70 consists of the following components: screen (1 pc.), remote (1 pc.), AAA batteries (2 pcs.), consoles with buttons (40 pcs.), 12 V batteries 23 A (40 pcs.), a UPS (1 pcs.), wall attachment for the screen (1 pc.), promotional material stands made of transparent plastic (40 pcs.), stickers with instructions (40 pcs.), user manuals (3 pcs.), user manuals for customers (40 pcs.), a screwdriver (1 pc.) and a transport trunk (1 pc.).

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